# Outline for Static Games of Complete Information

- I. Definition of a game
- II. Examples
- III. Definition of Nash equilibrium
- IV. Examples, continued
- V. Iterated elimination of dominated strategies
- VI. Mixed strategies
- VII. Existence theorem on Nash equilibria
- VIII. The Hotelling model and extensions

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**<u>Definition</u>**: An *n*-player, <u>static game</u> of complete information consists of an *n*-tuple of strategy sets and an *n*-tuple of payoff functions, denoted by  $G = \{S_1, \dots, S_n; u_1, \dots, u_n\}$ 

- $S_i$ , the <u>strategy set</u> of player i, is the set of all permissible moves for player i. We write  $s_i \in S_i$  for one of player i's strategies.
- $u_i$ , the **payoff function** of player i, is the utility, profit, etc. for player i, and depends on the strategies chosen by all the players:  $u_i(s_1, \ldots, s_n)$ .

# Example: Prisoners' Dilemma

# $\begin{array}{c|c} \textbf{Prisoner} \\ \textbf{II} \\ \hline \\ \textbf{Remain} \\ \textbf{Silent} \\ \hline \\ \textbf{Confess} \\ \hline \\ \textbf{Confess} \\ \hline \\ \textbf{O}, -5 \\ \hline \\ \textbf{-4}, -4 \\ \hline \end{array}$

# Example: Battle of the Sexes

**<u>Definition</u>**: A <u>Nash equilibrium</u> of G (in pure strategies) consists of a strategy for every player with the property that no player can improve her payoff by unilaterally deviating:

$$(s_1^*, \dots, s_n^*)$$
 with the property that, for every player  $i$ :  
 $u_i(s_1^*, \dots, s_{i-1}^*, s_i^*, s_{i+1}^*, \dots, s_n^*)$   
 $\geq u_i(s_1^*, \dots, s_{i-1}^*, s_i, s_{i+1}^*, \dots, s_n^*)$   
for all  $s_i \in S_i$ .

Equivalently, a Nash equilibrium is a mutual best response. That is, for every player i,  $s_i^*$  is a solution to:

$$s_i^* \in \underset{s_i \in S_i}{\arg\max} \left\{ u_i(s_1^*, \dots, s_{i-1}^*, s_i, s_{i+1}^*, \dots, s_n^*) \right\}$$

# Example: Prisoners' Dilemma

### Prisoner II

		Remain Silent	Confess
Prisoner	Remain Silent	-1,-1	-5,0
I	Confess	0, -5	-4 ,-4

# Example: Battle of the Sexes

F

		Boxing	Ballet
M	Boxing	2,1	0,0
	Ballet	0,0	1,2

# Cournot (1838) Model of Oligopoly

- (a) n firms
- (b) Each firm i has a constant marginal (and average) cost of  $c_i$
- (c) Inverse aggregate demand function of P(Q)
- (d) Each firm simultaneously and independently selects a strategy consisting of a *quantity*  $q_i \in [0, a]$  (where P(a) = 0)

Then, with two firms, the payoff functions are:

$$\pi_1(q_1, q_2) = q_1 P(q_1 + q_2) - c_1 q_1$$
  
$$\pi_2(q_1, q_2) = q_2 P(q_1 + q_2) - c_2 q_2.$$

and the strategy sets are:

$$S_1 = [0, a]$$
  $S_2 = [0, a]$ 

It is often also convenient to assume a common marginal cost (i.e.,  $c_1 = c = c_2$ ) and a linear demand curve P(Q) = a - Q.

### **Solution of Cournot Model with Two Firms**

 $(q_1^*, q_2^*)$  is a Nash equilibrium if and only if:  $q_1^*$  solves  $\max_{q_1} \{q_1 [P(q_1 + q_2^*) - c]\}$ 

and

$$q_2^*$$
 solves  $\max_{q_2} \{q_2 [P(q_1^* + q_2) - c]\}.$ 

With P(Q) = a - Q, we get first order conditions:

$$q_1(-1) + a - q_1 - q_2 * - c|_{q_1 = q_1} * = 0$$

$$(1) a - 2q_1^* - q_2^* = c$$

**and**: 
$$q_2(-1) + a - q_1^* - q_2 - c|_{q_2 = q_2^*} = 0$$

(2) 
$$a - q_1^* - 2q_2^* = c$$

Subtracting (1) - (2) gives:

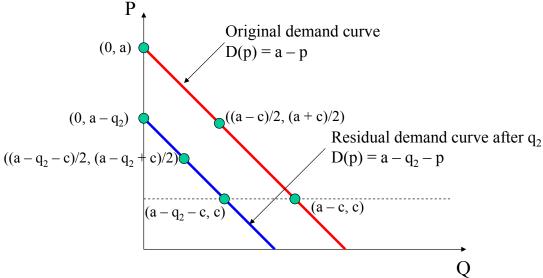
$$q_2^* - q_1^* = 0$$

Substituting  $q_2^* = q_1^*$  into (1) gives:

$$a - 2q_1 * - q_1 * = c$$

$$q_1^* = (a - c) / 3$$
;  $q_2^* = (a - c) / 3$ .

### Best Response for Firm 1 to q<sub>2</sub>



$$R_1(q_2) = (a - q_2 - c)/2$$

Similarly, the best response for firm 2 to  $q_1$  is:

$$R_2(q_1) = (a - q_1 - c)/2$$

# Bertrand (1883) Model of Oligopoly

- (a) n firms
- (b) Each firm i has a constant marginal (and average) cost of  $c_i$
- (c) Aggregate demand function of Q(P)
- (d) Each firm simultaneously and independently selects a strategy consisting of a *price*  $p_i \in [0, a]$  (where Q(a) = 0)

Then, with two firms, the payoff functions are:

$$\pi_{1}(p_{1}, p_{2}) = \begin{cases} Q(p_{1})[p_{1} - c_{1}], & \text{if } p_{1} < p_{2} \\ \frac{1}{2}Q(p_{1})[p_{1} - c_{1}], & \text{if } p_{1} = p_{2} \\ 0, & \text{if } p_{1} > p_{2} \end{cases}$$

and

$$\pi_{2}(p_{1}, p_{2}) = \begin{cases} Q(p_{2})[p_{2} - c_{2}], & \text{if } p_{2} < p_{1} \\ \frac{1}{2}Q(p_{2})[p_{2} - c_{2}], & \text{if } p_{2} = p_{1} \\ 0, & \text{if } p_{2} > p_{1} \end{cases}$$

# Bertrand (1883) Model of Oligopoly

As in the Cournot game, the strategy sets are:

$$S_1 = [0, a]$$
  $S_2 = [0, a]$ 

and it is again usually convenient to assume a common marginal cost (i.e.,  $c_1 = c = c_2$ ).

# Solution of Bertrand game with two firms and common marginal cost $c_1 = c = c_2$ :

Observation 1: In any Nash equilibrium  $(p_1^*, p_2^*)$ , it must be the case that  $p_1^* \ge c$  and  $p_2^* \ge c$ .

<u>Proof</u>: Suppose otherwise. Without loss of generality, say  $p_1^* \le p_2^*$  and  $p_1^* \le c$ . Then firm 1 is currently earning strictly negative profits and could profitably deviate to  $p_1^* \ge c$  (thereby instead earning nonnegative profits).

# Bertrand (1883) Model of Oligopoly

Observation 2: In any Nash equilibrium  $(p_1^*, p_2^*)$ , it must be the case that  $p_1^* = p_2^*$ .

<u>Proof</u>: Suppose otherwise. Without loss of generality, say  $p_1^* < p_2^*$  (and  $p_1^* \ge c$ ). Then firm 2 is currently earning zero profits and, if  $p_1^* > c$ , firm 2 can profitably deviate to  $p_2^* = p_1^* - \varepsilon$ . Meanwhile, if  $p_1^* = c$ , firm 1 can profitably deviate to  $p_1^* = p_2^* - \varepsilon$ .

Observation 3: The unique Nash equilibrium is  $(p_1^*, p_2^*) = (c, c)$ .

<u>Proof</u>: By Observations 1 and 2, the only remaining possibility is  $p_1^* = p^* = p_2^* > c$ . Then each firm is currently earning profits of:  $\frac{1}{2}D(p^*)[p^*-c]$ 

and either firm could profitably deviate to  $p^* - \varepsilon$  and thereby come arbitrarily close to earning:

$$D(p^*)[p^*-c]. Q.E.D.$$

### **The Pollution Game**

Consumers have a choice of three different models of cars, which are identical in all respects except for price and emissions:

Model A:  $p_A = \$15,000$ ;  $e_A = 100$  units Model B:  $p_B = \$16,000$ ;  $e_B = 10$  units Model C:  $p_C = \$17,000$ ;  $e_C = 0$  units

A consumer's utility from using a car is given by:

$$U = v - p - E$$

where v = reservation value of a car; p = price paid for model bought;

 $E = \sum_{i=1}^{N} e_i$  = aggregate emissions (over all consumers) where  $e_i = 100$  or 10 or 0, depending on which model is purchased by consumer i.

# Guess 2/3 of Average

### The Problem

Each of you have to choose an integer between 0 and 100 in order to guess "2/3 of the average of the responses given by all students in the course".

Each student who guesses the integer which is 2/3 of the average of all the responses rounded up to the nearest integer, wins.

What is your guess?

# Guess 2/3 of Average

**Statistics** 

# of answers: Average: All Courses 50 2370

38.46 35.79

Answer	%	all%
0-1	8%	12%
2-13	6% •	8% -
14-15	0%	2%
16-21	10% -	6% <b>-</b>
22	2%•	4%-
23-32	6%	10%
33-34	14%	11% -
35-49	14%	11% -
50	14% -	16% -
51-100	26%	20%

### **Dominated strategies**:

Strategy  $s_i$  (strictly) **dominates** strategy  $s_i$ ' if, for *all* possible strategy combinations of opponents,  $s_i$  yields a (strictly) higher payoff than  $s_i$ ' to player i.

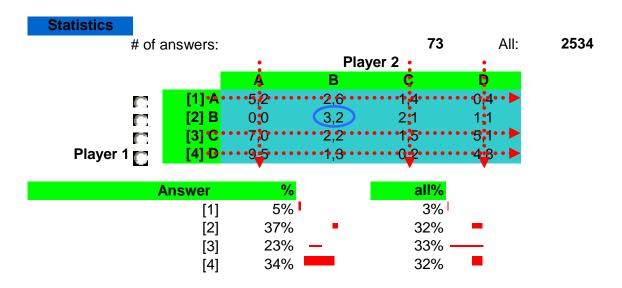
### **Iterated elimination of strictly dominated strategies**:

Eliminate all strategies which are dominated, relative to opponents' strategies which have not yet been eliminated.

### **Successive Elimination**

You are player 1 in a two-person game with the following payoff matrix:

What will you play?

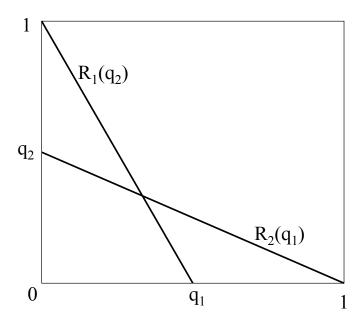


### Results on Iterated Elimination of Strictly Dominated Strategies

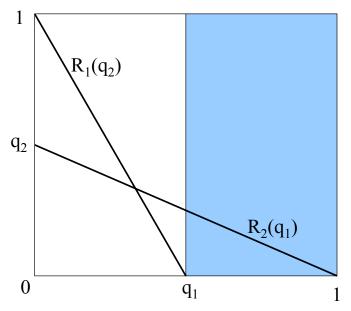
**Proposition 1**: If iterated elimination of strictly dominated strategies yields a *unique* strategy *n*-tuple, then this strategy *n*-tuple is the *unique* Nash equilibrium (and it is a *strict* Nash equilibrium).

(Definition: A *strict* Nash equilibrium is a strategy n-tuple with the property that every unilateral deviation makes the deviator *strictly* worse off.)

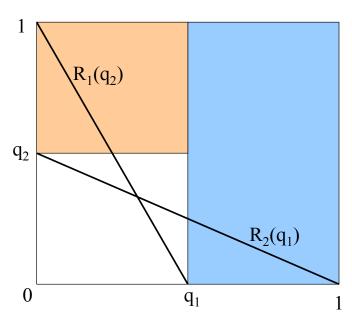
**Proposition 2**: Every Nash equilibrium survives iterated elimination of strictly dominated strategies.



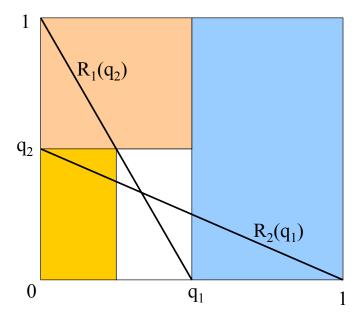
Cournot Duopoly: Best Response Functions



 $q_1 > \frac{1}{2}$  is strictly dominated by  $q_1 = \frac{1}{2}$ 



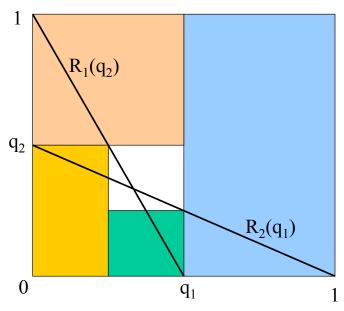
 $q_1 > \frac{1}{2}$  is strictly dominated by  $q_1 = \frac{1}{2}$  $q_2 > \frac{1}{2}$  is strictly dominated by  $q_2 = \frac{1}{2}$ 



 $q_1 > \frac{1}{2}$  is strictly dominated by  $q_1 = \frac{1}{2}$ 

 $q_2 > \frac{1}{2}$  is strictly dominated by  $q_2 = \frac{1}{2}$ 

 $q_1 < \frac{1}{4}$  is strictly dominated by  $q_1 = \frac{1}{4}$ 



 $q_1 > \frac{1}{2}$  is strictly dominated by  $q_1 = \frac{1}{2}$ 

 $q_2 > \frac{1}{2}$  is strictly dominated by  $q_2 = \frac{1}{2}$ 

 $q_1 < \frac{1}{4}$  is strictly dominated by  $q_1 = \frac{1}{4}$ 

 $q_2 < \frac{1}{4}$  is strictly dominated by  $q_2 = \frac{1}{4}$ 

# **Example: Matching Pennies**

II

		Heads	Tails
I	Heads	1,-1	-1,1
	Tails	-1 , 1	1,-1

**<u>Definition</u>**: Let player i have K pure strategies available. Then a <u>**mixed strategy**</u> for player i is a probability distribution over those K strategies.

### **Notation**:

Strategy space:

$$S_{i} = \{s_{i1}, \dots, s_{iK}\}$$

Mixed strategy:

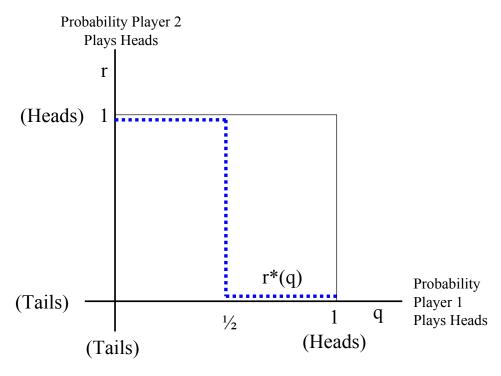
$$p_i = (p_{i1}, \dots, p_{iK})$$

such that 
$$\sum_{k=1}^{K} p_{ik} = 1$$

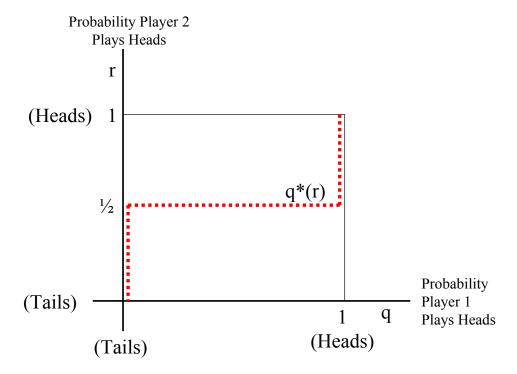
and each  $p_{ik}$  is between zero and one  $(0 \le p_{ik} \le 1)$ .

### **Facts**:

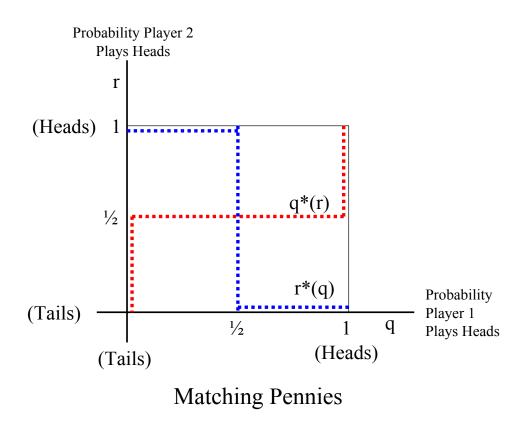
- 1. Theorem (Nash, 1950):
  Every finite game has at least one Nash equilibrium (when mixed strategies are permitted).
- 2. If, in a mixed-strategy Nash equilibrium, player i places positive probability on each of two strategies, then player i must be indifferent between these two strategies (i.e., they yield player i the same expected payoff).



Best response correspondence of Player 2



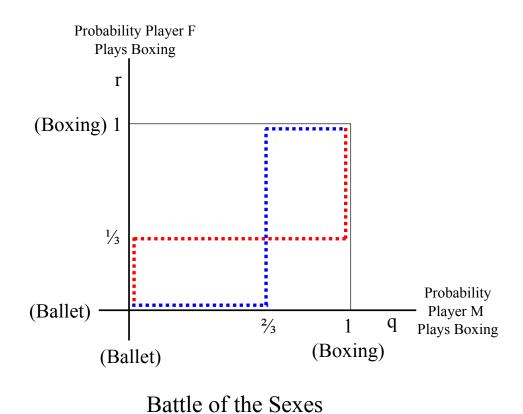
Best response correspondence of Player 1



# Example: Battle of the Sexes

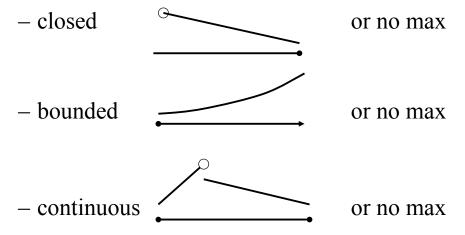
F

		Boxing	Ballet
M	Boxing	2,1	0,0
	Ballet	0,0	1,2



# For best response to exist need maximum to exist

• Continuous function on compact set has a maximum; hence, require:



### **Brouwer Fixed Point Theorem:**

Suppose that X is a nonempty, compact, convex set in  $\mathbb{R}^n$ . Also suppose that the *function*  $f: X \to X$  is continuous. Then there exists a *fixed point* of f, i.e., a point  $x \in X$  such that x = f(x).

### **Kakutani Fixed Point Theorem:**

Suppose X as above. Also suppose that the *correspondence*  $F: X \to X$  is nonempty and convex-valued, and that  $F(\cdot)$  has a closed graph. Then there exists a *fixed point* of F, i.e., a point  $x \in X$  such that  $x \in F(x)$ .

### Notes:

- (1) The correspondence  $F(\cdot)$  is said to have a *closed graph* if, simply, the graph of  $F(\cdot)$  is a closed set. That is,  $F(\cdot)$  has a closed graph if it has the property that whenever the sequence  $(x^n, y^n) \to (x, y)$ , with  $y^n \in F(x^n)$  for every n, then  $y \in F(x)$ . Essentially the same as upper hemicontinuity (u.h.c.).
- (2) The best-response correspondence  $BR_i(\cdot)$  of each player i has a closed graph, by the following argument. Suppose that there is a sequence  $(x^n, y^n) \to (x, y)$  such that  $y^n \in BR_i(x^n)$  for every n, but  $y \notin BR_i(x)$ . Then there exists  $\varepsilon > 0$  and  $y' \neq y$  such that:

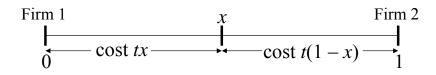
$$u_i(y', x) > u_i(y, x) + \varepsilon$$
.

But this contradicts:

$$u_i(y', x^n) \le u_i(y^n, x^n)$$
, for every  $n$ .

### **Product Differentiation: The Hotelling Model**

Consumers are uniformly distributed on the interval [0, 1]. There are two firms, located at x = 0 and x = 1, which each produce the same physical good at marginal cost of c. Consumers have transportation cost t per unit of distance.



Each consumer consumes 0 or 1 units of the good:

$$u(0) = 0$$
;  $u(1) = v$ .

If firm 1 charges  $p_1$  and firm 2 charges  $p_2$ , the consumer located at x gets  $v - p_1 - tx$  from purchasing at firm 1 and gets  $v - p_2 - t(1 - x)$  from purchasing at firm 2.

Let  $\tilde{x}$  denote the customer who is indifferent between purchasing at firm 1 and firm 2. Then:

$$\begin{split} v-p_1-t\tilde{x}&=v-p_2-t(1-\tilde{x})\\ 2t\tilde{x}&=t+p_2-p_1\\ \tilde{x}&=\frac{1}{2}+\frac{p_2-p_1}{2t}\,. \end{split}$$

The profits of firm 1 are given by:

$$\pi_1(p_1, p_2) = [p_1 - c] \tilde{x} = [p_1 - c] [\frac{1}{2} + \frac{p_2 - p_1}{2t}].$$

The profits of firm 2 are given by:

$$\pi_2(p_1, p_2) = [p_2 - c][1 - \tilde{x}] = [p_2 - c][\frac{1}{2} - \frac{p_2 - p_1}{2t}].$$

These imply the first-order conditions of:

(1) 
$$t + c + p_2^* - 2p_1^* = 0$$

(2) 
$$t + c + p_1^* - 2p_2^* = 0$$
.

Solving yields:

$$p_1^* = t + c;$$
  $p_2^* = t + c.$